

# Curtin Game Changers - Students as Partners case study

# Summary of the initiative

The Game Changers Program offers a set of engaging, introductory leadership and employability workshops to students, underpinned by the Social Change Model of Leadership and the UN Sustainable Development Goals. Topics include self-awareness, goal setting, public speaking, conflict management and leveraging diversity.

These workshops support Curtin students to develop the skills, mindsets and habits to be values-driven leaders. Participants are provided with opportunities to consider their own leadership identity while reflecting on real-world volunteer and work experiences.



## How are students engaged as partners?

A team of Curtin Perth students have been employed as student staff members in 2020 and 2021. We are **consulting**, **involving**, and **collaborating with** our student partners. These students have worked in partnership with Curtin staff as decision makers, co-creators,

influencers and sounding boards for the Game Changers Program. To date, Curtin has engaged students as staff in two different roles: Co-designers and Facilitators.

## Co-designers (2020)

Co-designers work in partnership with Curtin staff to co-create content and resources for the Game Changers Program. Among their duties, Co-designers identify workshop themes, research learning activities, collate information sources and co-design evaluation surveys.

#### Facilitators (current)

Facilitators have an active role alongside staff in the co-delivery of workshops, dissemination of evaluation surveys and debriefing on workshop delivery, to identify and implement future improvements.

Students involved in co-design and facilitation are provided with enriching opportunities to develop and strengthen key employability skills.

## What was the impact of engaging students as partners?

It is overwhelmingly clear that having students employed in the co-design and facilitation is key to the program's success:

- Having students involved as co-designers brings the student voice to the evaluation of learning activities.
- In 2020, participants responded exceptionally well to Game Changer Facilitators, who were relatable and could share their own development experiences.
- Participants have expressed interest in being future Game Changer Facilitators, which provides further evidence of the impact of the program and the facilitators.



# What United Nations Sustainable Development Goals have been addressed through this initiative?

Game Changers explores the UN Sustainable Development Goals in their entirety through the workshop modules. The Students as Partners element of Game Changers addresses Goal 4: Quality Education.

#### What are the next steps for this initiative?

Game Changers is approved as a Curtin Extra program and we are continuing to work with our team of student partners as workshop facilitators.

We are now turning our attention to creating an updated suite of Game Changers online modules on the Curtin Challenge platform. We will work alongside our Game Changers student partners to gather their insights and feedback on what will work best for our students online.

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